



E Q U E S T R I A N S P O R T S N E W Z E A L A N D

DEMO & DABBLE

D U N S T A N H O R S E F E E D S
N A T I O N A L E Q U E S T R I A N C E N T R E - C H R I S T H C U R C H

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Entries Close: 10th March 2025

Enter Online: www.evoevents.co.nz / Secretary Email: sidemodabble@gmail.com

Welcome to the South Island Demo & Dabble Event 2025 brought to you by ESNZ!

Demo & Dabble is a non-competitive event designed to meet the needs of recreational riders who would like the opportunity to enjoy a low pressure, multi-disciplinary event. The schedule has been designed to allow riders to participate in 1,2 or all 4 disciplines with the option to attend one or both days. There are style prizes and spot prizes up for grabs thanks to our fabulous sponsors (list these) – these will be selected by judges in collaboration with the ambassadors and awarded for horsemanship + sportsmanship.

Format - how it works!

Each discipline will have appointed ambassadors. They will introduce the following:

- concepts, aims, rules do's and don'ts, educate

Demo riders:

- will show you how it is done.

Dabble:

- you give it a go, get feedback, give it a go again (if time allows)



Classes/Provisional Timetable

Saturday 23rd March 2025

**Please note that all timings are approximate and will be dictated by numbers, therefore please be prepared for these to change.*

Canterbury Dressage Arena	Class 1 - Dressage - \$50 Introduction/ Demo & Dabble – Includes Presentations, rules & guidelines, watching demo riders, give it a go, arena time and test practice riding, have it marked etc, receive feedback...	Starting at 9.00am - 12.30pm
	Dressage Training/Arena Time - \$10 for 20 minutes arena time Have dedicated arena time, where you can bring your own coach, practice a test, bring a young horse - this time is completely flexible! Dressage Demo & Dabble riders can also pay for additional afternoon arena time.	Starting at 1.00pm
Hobson Horsecaches Training Ground	Class 2 - Eventing - \$50 Introduction/ Demo & Dabble – Includes Presentations, rules & guidelines, watching demo riders, give it a go, cross country time, receive feedback...	Starting at 1.00pm - 4.00pm

Sunday 24th March 2025

**Please note that all timings are approximate and will be dictated by numbers, therefore please be prepared for these to change.*

Whiterock Quarry Sand Arena	Class 3 - Show Jumping - \$50 Introduction/ Demo & Dabble – Includes Presentations, rules & guidelines, watching demo riders, course walk, give it a go, receive feedback...	Starting at 9.00am - 12.30pm
	Show Jumping Training Round Ring - \$10 per round - starting at 55cm going up to 95cm. Demo & Dabble Riders take precedence and will be drawn into the classes listed below. Riders can enter training rounds separately if they wish not to participate in the Demo & Dabble. Class 14 - 55cm Class 15 - 65cm Class 16 - 80cm Class 17 - 95cm Class 18 - 105cm	Starting at 1.00pm
Hobson Horsecaches Training Ground	Class 4 - CTR - \$50 Introduction/ Demo & Dabble – Includes Presentations, rules & guidelines, watching demo riders, give it a go, receive feedback...	Starting at 1.00pm - 4.00pm

Additional Fees:

Administration Fee: \$15 per rider - this is non refundable.

Evo Events Fees: as per entry - this is non refundable.

Ground Fee: \$28 for 2 days, \$22 for 1 day (apply \$6 discount at checkout), NEC Members - No ground fee payable - apply the \$28 discount at checkout

Casual Rider Fee: \$16.30 - - this is refundable.

Camping (unpowered) - \$10 per day/night - this is refundable.

Camping (powered) - \$25 per day/night - this is refundable.

Stables - \$40 - per day/night - this is refundable.

Covered Yards - \$30 per day/night - this is refundable.

Yards - \$12 per day/night - this is refundable.



Starting out?

Our introductory membership gives you annual multi-disciplinary access for only \$54.30 incl GST.

What you get

Dressage	Jumping & Show Hunter	Eventing	Para	Endurance
Non Graded all levels	Introductory Ponies up to 80cm Horses up to 90cm	Arena & Express Eventing CCN 65cm	Non Graded all levels	Endurance & CTR 0-39km

One riding membership with access to all 5 disciplines at introductory levels

*competition fees still apply

www.nzequestrian.org.nz

Starting Out – thinking of riding at 3 or more introductory level events in one year? You might like to consider an Introductory Membership (as described above) for \$54.30 per annum. Find out more on our website under – members – get involved, or use the link below:

<https://www.nzequestrian.org.nz/esnz/membershipregistration/membershipregistration-information/>

Links to dressage tests...

<https://www.nzequestrian.org.nz/disciplines/dressage/resources/dressage-tests/>

Contacts:

Event Coordinator

Claudia Faulkner

027 829 4551

sidemodabble@gmail.com

ESNZ National Development Manager

Strengthen & Adapt

Ashra McAvinue

021 439 628

ashra@nzequestrian.org.nz

What is Dressage?

The ultimate dressage goal is correct training, so many different types of horses are able to participate and achieve. Achievement in dressage competition is measured by the correct execution of the requirements of the test at each level. Competitive dressage in New Zealand involves ten progressive levels incorporating multiple tests within each level, including the crowd-pleasing Musical Freestyles. There are also tests for young horses (4,5,6,7 yrs), and Prix Caprilli (incorporates small jumps). FEI tests used at international events world wide, are published by the [Federation Equestre Internationale](#). Competitions occur in internationally sized arenas (40m x 20m or 60m x 20m) with all rules for national competitions, apparel and equipment being regulated by ESNZ Dressage.



What is Jumping? (Show jumping)

Jumping is a test of the horse and rider under various conditions over a course of obstacles, involving many turns and changes of direction. The aim is to jump cleanly over a set course within an allocated time. If a competitor makes certain faults such as knocking down an obstacle, refusing to jump or exceeding the time allowed, penalties are incurred. Competitors can only have a limited number of disobediences (see penalties & faults for an explanation of disobediences) before they are eliminated. The winner is the competitor who incurs the least number of penalties, completes the course in the fastest time or gains the highest number of points, depending on the type of competition. Jumping is a test intended to demonstrate a competitor's horsemanship and their horse's freedom, energy, skill and obedience in jumping.



What is Eventing?

Eventing originally evolved from the training of cavalry horses. It is rather like the pentathlon in that it combines different disciplines in one competition and is run on a cumulative penalty basis. The competitor with least penalties at the end is the winner. The ultimate form of Eventing competition is CCI-L (Three Day Event) when each test takes place on a different day. The first test is Dressage, which comprises a set sequence of compulsory movements in an arena 20 metres wide and 40 metres long (60 metres at higher levels of competition). The test is judged by two or more judges who are looking for balance, rhythm and suppleness and most importantly, obedience of the horse and its harmony with the rider. Day two consists of the challenge of the Cross Country, where a course of natural obstacles must be jumped – inside an optimum time – being over the time, stopping at obstacles or rider/horse falls also incur penalties. On the final day, there is the show-jumping test consisting of one round of jumping with a maximum time allowed, and the objective is to jump all the fences clear inside the time. The fences are not as high as top level show-jumping but are quite substantial for horses which are not specialists at show-jumping. Fences knocked down and refusals incur penalties as does exceeding the time allowed. The sport also has CCN-S (one day event) with all three tests on one day. These events can be run over two days to accommodate a large number of competitors.



What is CTR? (Competitive Trail Riding)

After you have vetted and tacked up, head over to the start line just before your pre-allocated time. You will generally ride out in pairs at five minute intervals. Hand your day vet card or logbook to the starter. You must be mounted to cross the start and finish lines. In CTR, the goal is to complete the marked course as close to the optimum time as possible. One penalty point will be added to your score for every minute over the optimum time, and two penalty points for every minute under time. You are not allowed to weave, zig zag, or halt to waste time and your horse must keep moving forward at all times unless they need a toilet stop, drink, or tack adjustment. You may dismount on course, but must be mounted from the control area, which is generally a few hundred metres from the finish line. When you cross the finish line, you will be asked to dismount and your horses' heart rate will be taken immediately. Collect your day vet card or logbook (If it isn't at the finish line then it will be given to you when you go to the vet ring.) You then have up to 30 minutes to untack, cool your horse down, and then present to the vet with your vet card where the horses heart rate (HR) will be taken again and you will have to trot them up to check for lameness. If your horse's heart rate is over 64 BPM, or you are late to the vet ring you will be eliminated. Your across the line HR, final HR, and time penalties will be added together, with the lowest score winning.

